Film-Tech

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These manual s are designed to facil itate the exchange of information rel ated to cinema projection and film handling, with no warranties nor obligations from the authors, for qualified field service engineers.

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ETRON

All of the new XeTron MAXI "x" Automation Systems now use momentary and alternate action push buttons that also indicate system status and various modes of operation and circuit conditions. Be sure to read circuit descriptions and operation for a complete understanding of the various functions and indications.



AUTOMATION

CONNECTION CHART

Installation of V-5, V-5S & V-9S with 7111-B, Maxi-7/X, Maxi-8/X & Maxi-10/X.

Projector Wiring Changes:

1. Connect a jumper from Terminal #1 to Terminal #31 on the Cinemeccanica AC or DC exciter supply.

- 2. Move either wire on Terminal #8 to Terminal #7.
- 3. Move Wire #29 to Terminal #7.
- 4. Move Wire #30 to Terminal #8.
- 5. Remove the jumper between Terminals #22 & #23 if present.
- 6. Move Wire #16 to Terminal #18.
- 7. Move Wire #17 to Terminal #20.
- 8. Move Wire #27 to Terminal #28.
- Note: For automatic sound changeover, the exciter switch must remain in the "On" position.

Automation Changes:

For #7111-B only, rewire sockets K6 & K12 as shown in 7111-B instruction manual.

PROJECTOR TO AUTOMATION TERMINAL NUMBERS								
V-5/V-5S/V-9S		7111-B		1		MAXI-8/X	MAXI 10/X	
MACHINE	MACHINE	-		UNIT	UNIT			
#1	#2	TB-1	TB-2	#1	#2			
#3		#3	<u> </u>	#4 TB-2	#4 TB-2	#5 TB-2	#27	
#31*	#3	#2	#3	#5 TB-2		#4 TB-2	#26	
#24	#31*	#6	#2	#10 TB-2	#5 TB-2		#34	
#25	#24	#7	#6	#11 TB-2	‡1,0 тв−2	#13 TB-2	#35	
#27	#25	#17	#7	#8 TB-2				
#28	#27	#18	#17	#18 TB-2				
#22	#28		#18		#18 TB-2	#12 TB-2		
#23						#15 TB-2	#37	

*CINEMECCANICA EXCITER SUPPLY



MAXI-10/X SHOW MAKE-UP WITHOUT INTERLOCK

- For proper screen presentation, it is recommended that black leader stock be inserted where intermissions may occur, due to the fact that time must be allotted for machine shutdown and restart. Approximately 10 feet should be used between shows where an intermission would occur. This would mean 6 seconds of dark screen if the intermission was bypassed, which is not objectionable.
- 2. Cues on film provide the following:
 - Outboard-end of show sequence
 - Inboard-mid-reel intermission sequence if in INTER MODE-bypassed if in RUN MODE.
- 3. Cue Placement

Cues shall be placed on the film, so that contact is made between the cue roller and grounding roller. Leave enough length of the foil to assure good contact.

Place the foil on the film emulsion side from the edge of the perforations out to the edge. Wrap the excess over the edge of the film.

The inboard side of the film is used to program intermissions in the middle of the program. Place cue on the film so that contact is established at the cue detector 7 seconds prior to shut down for intermission if desired.

The outboard side (soundtrack) is used for end of show and should be placed far enough in advance of the end to allow proper timing of curtain and lights before changeover close. Trial and error will provide for exact placements.

Some types of foil have proven to be unsatisfactory especially where extended run programs are involved. If the metallic material starts flaking off, poor contact will result. Other tapes may not have the required flexibility and cracks or breaks will appear causing inconsistent operation. Always use XeTRON Type A cue tape.



OPERATION

CEDAR KNOLLS, N. J. 07927 201 - 267-8200

General

In operating an automation system, it is important that certain good habits are developed which will insure proper operation at all times.

Keep the film path of the projector and sound reproducer clean at all times. It is recommended that before each reel is threaded, brush out the gate with a toothbrush, clean off the cue roller with a rag. We recommend the use of XeKote as a cleaning and lubricating agent for the cue roller, plastic rollers and film.

The Allen cap screw in the end of the cue roller must be tight for proper cue sensitivity.

After each reel is threaded, check the console to be certain that the auto/masking selector is set to the proper format, check that the proper mode and/or status (run or intermission) of the incoming machine has been selected.

Before starting a show, verify that the auditorium timer is in the "Inter" position. If not, press the cycle button to reset it to close curtain and bring up lights. Observe "Go/No Go" indicator to be sure failsafe is up and properly threaded.

If foil cues are poorly applied or break, they will not trigger the automation properly. This will cause missed changeovers, etc. Develop a habit of inspecting the foil cues as you rewind the film.

Manual auditorium switches are not intended for general operation. If curtain did not open, or lights did not lower, check the auditorium timer position lights first. Then press cycle button if out of sequence.

If trouble develops, try to determine the exact problem before proceeding. If a changeover was missed, check cues and cue roller first. If projector did not start, was mode selector set properly?

With any automation equipment, it is very important that good splices be made and, with extended run programs, these splices must be checked frequently. It is just as important to look for any type of film damage such as cracked out sprocket holes or tears in the sprocket hole areas.

Please do not be guilty of failing to remove your cues as they can be a great problem to the next projectionist to use the film. Some projection people have used a graphite base or silver type paint for the cues with little thought as to the problem of its removal. Careful inspection of each print for such cues before your first performance is very necessary.



MAXI-10/X

OPERATION

- 1. Thread projector with leader in aperture between 7 & 8 feet.
- 2. If intermission is programmed in middle of program, place selector switch in INTER position—machine will run to cue on inboard side and intermission sequence will take place.

If intermission has been programmed in middle of program and is not desired, place blue selector switch in RUN position and any inboard cue will be bypassed.

- 3. To start show-press start button on Maxi-10.
- 4. Sequence of operation
 - a) Show start or restart
 - 1. Changeover dowser will close
 - 2. Motor will start
 - 3. Lamp will ignite
 - 4. Tape deck will turn off
 - *5. Lights will dim-Cam #3
 - *6. Curtain will open-Cam #9
 - *7. Changeover will open and exciter will turn on-Cam #5

*Timing controlled by adjustable cams on timer unit

- b) Intermission
 - 1. Curtain will close-at cue
 - Lights will come on—timing controlled by adjustable Cam #4
 - *3. Changeover will close
 - *4. Projector will stop
 - *5. Lamp will go off
 - *6. Tape deck will come on
 - *7. Exciter will turn off

*All at same time-controlled by Cam #6 (Changeover close)



C) Show End-(With selector switch in RUN position)

- 1. Curtain will close
- 2. Lights will come on-timing controlled by Cam #4
- 3. Changeover will close and exciter will turn offtiming controlled by Cam #6
- *4. Projector will stop
- *5. Lamp will go off
- *6. Tape deck will start

*All at same time when film runs out and failsafe drops

5. If film should break during operation, show will automatically begin intermission sequence and 12V alarm voltage will be available at Terminal #22 in Maxi-10/X for 7 seconds.

After repairing the break, restart the show by pressing start button—show start sequence will take place.

- 6. At the end of the show an outboard cue will begin show end sequence.
- 7. Transports

Maxi-10/X circuitry provides for transport pre-starts. This is accomplished by setting the chassis switch to the tower position. In this mode the tower circuits will be energized prior to the start of the projector and lamp. The period of this delay is determined by Cam #8, which may be field adjusted to suit all conditions.



JUNE, 1979

CEDAR KNOLLS, N. J. 07927 201 - 267-8200

> All XeTRON Automation Systems are being, or eventually will be converted to a "GO-NO-GO FAILSAFE INDICATOR" on the stop pushbutton.

Explanation Of Operation Is As Follows:

When failsafe is down, red indicator light will be on, on stop pushbutton. When failsafe is up, i.e., film threaded in machine, red indicator light on stop pushbutton will be off.

All remote units will be fed the same logic information.



w/RC-810x



XETRON CORPORATION, Ten Saddle Rd., Cedar Knolls, NJ 07927 U.S.A. Telephone (201) 267-8200

RC-810x Terminal Numbers

MAXI-10/x

1		Terminal	#4
2		11	7
3		**	5
4			6
5		11	13
6		11	12
7			1
8		.,	21
9		11	41
10		87	22
11	* *		
12	*		

* Place jumper wire from Terminal #12 to Terminal #10 on the RC-81x if the buzzer is desired.

** Alarm reset is automatic when using the RC-810x with the MAXI-10/x automation system.



MAXI-10/X AUTOMATION

SPARE PARTS

20 MARCH 1980

REPLACES

1 OCTOBER 1979

XETRON CORPORATION, Ten Saddle Rd., Cedar Knolls, NJ 07927 U.S.A. Telephone (201) 267-8200

Description Part # Sheet Metal - Chassis 7609* Cabinet 7610* Control Panel 7611-A* Front Cover 7612* Relay Socket 4PDT RS-1 Relay Socket 3PDT RS-2 Relay 4PDT RLY-1 Relay 3PDT RLY-2 Terminal Block TB-2 Terminal Strip TS-1 Timer Assembly TM-4Fuseholder Fl SPST Switch - Motor, Lamp, Exciter, SW-10 Transport SPDT Momentary Switch - C.O., Lights, SW-11 Curtain Chassis Slide Switch SW-30 Mode Switch SW-12 Start Push Button Switch PB-1 Stop Push Button Switch PB-2 Power Push Button Switch PB-6 Timer Cycle Push Button Switch PB-8 Start Push Button Lens (Green) PBC-1 Stop Push Button Lens (Red) PBC-2 Mode Indicator Push Button Lens PBC-3 (Yellow/Blue) Power Push Button Lens (White) PBC-4 Power Transformer TlPilot Lamp Bulb PL-73 Timer Connector CON-2 Grommet - Large GR-1 Grommet - Small GR-2 Switch Mounting Nut SN-1

*Ouoted On Request



Place jumper wire from Terminal ★ #12 to Terminal #10 on the RC-810X if the buzzer is desired.

- ** Alarm reset is automatic when using the RC-810X with the MAXI-10/X automation system.
 - + If remote reset of alarm is required, make the following circuit changes:

On the RC-810X, cut the buss wire going to the switch common on the alarm pushbutton (make sure the green (ground) wire from harness is attached to the pilot lamp terminal and not on the switch common). Move the brown wire from the normally open (N.O.) terminal to the normally closed (N.C.) terminal. Remove the red wire from the start switch and connect it to the switch common of the alarm pushbutton.

On your MAXI-10C, disconnect either wire from the alarm pushbutton and connect it to Terminal #6 on the interface terminal block on your MAXI-10C (you will have to carefully splice a length of #18 or #20 wire to this wire). Then connect a wire from Terminal #7 to the empty terminal on the alarm reset pushbutton. Use interface chart for connection of the RC-810X.

- **++** The timer cycle pushbutton can be connected to any one momentary function on the MAXI-10C. We suggest "house lights raise".
- **† † †** Terminal #11 on the RC-810X can be jumped to Terminal #7 on the RC-810X. When this is done, pressing the alarm pushbutton will cycle the M7AP/X timer and cancel the alarm light and buzzer.

Indicates No Connection

		XETRON*			
TOLERANCES	PROJECT	SCALE	DRAWN BY	APPROVED	
	RC 810x SCHEMAT	IC RE	MOTE C	ONTROL	
10-30-80	DRAWING NUMBER 387		T		

X

